

**LEGISLATIVE SERVICES AGENCY
OFFICE OF FISCAL AND MANAGEMENT ANALYSIS**

200 W. Washington, Suite 301
Indianapolis, IN 46204
(317) 233-0696
<http://www.in.gov/legislative>

FISCAL IMPACT STATEMENT

LS 7019

BILL NUMBER: SB 414

NOTE PREPARED: Feb 9, 2009

BILL AMENDED: Feb 5, 2006

SUBJECT: Charity Gaming.

FIRST AUTHOR: Sen. Leising

FIRST SPONSOR:

BILL STATUS: 2nd Reading - 1st House

FUNDS AFFECTED: **GENERAL**
 X DEDICATED
 FEDERAL

IMPACT: State

Summary of Legislation: (Amended) The bill provides that a charity gaming patron is not required to submit and a qualified organization is not required to obtain, record, or report the name, signature, driver's license number, or other identifying information of a charity gaming patron unless the qualified organization is required to withhold adjusted gross income tax from a prize winner. It provides that an administrative rule that requires a patron to submit or a qualified organization to obtain, record, or report information that is inconsistent with these provisions is void.

It also specifies that a qualified organization is not required to obtain licensed supplies from a licensed manufacturer or distributor if pull tabs, punchboards, or tip boards are obtained from the Lottery Commission or if reusable supplies are borrowed from another qualified organization.

The bill allows an individual to be an operator for three qualified organizations in a calendar month. (Current law limits an individual to serving one qualified organization per month.) It allows a worker at a festival to participate in events that the worker does not personally conduct or help to conduct. It also provides that an individual may not be a worker for more than three qualified organizations in a calendar month.

Effective Date: July 1, 2009.

Explanation of State Expenditures:

Explanation of State Revenues: (Revised) *Summary*-Allowing a qualified charity gaming organization to borrow reusable supplies, devices, or equipment from another qualified charity gaming organization could reduce the amount deducted from gross revenue for purposes of computing the charity gaming license fee.

This could potentially result in an organization having higher adjusted gross revenue and paying a higher annual renewal fee. Any potential revenue gain from this provision is likely to be minimal.

(Revised) Background Information- Annual renewal fees for charity gaming licenses range from \$50 to \$26,000 depending on the adjusted gross revenue earned by an organization on charity gaming in the prior year. Adjusted gross revenue is the gross revenue minus the total of prizes, purchase prices for supplies, charity gaming license fees, advertising expenses, and \$200 per day for facility rent.

Explanation of Local Expenditures:

Explanation of Local Revenues:

State Agencies Affected:

Local Agencies Affected:

Information Sources:

Fiscal Analyst: Jim Landers, 317-232-9869.